Safety
Further safety information can be found at www.surfcoast.vic.gov.au

> Your safety is your own responsibility. Check direction, warning and advisory signs. Let someone responsible know your plans and estimated return time.
> Many of the walks cross creeks and streams and may be subject to flash flooding. Be especially careful on windy days in forest areas - branches may fall.
> Check the weather forecast before leaving home.
> Wear (or carry) sturdy non-slip footwear – even beach walking may involve an unpaved rock scramble. Rocks are slippery when wet.
> Carry plenty of drinking water.
> Carry a well-charged mobile phone, although reception is not guaranteed.
> Walking near the edge or base of cliffs can be dangerous. Be careful, cliffs can be unstable. Beware of snakes in late spring and summer. If you meet one, walk quietly until it has moved on.
> On Total Fire Ban days, no fire can be lit outdoors. This includes gas BBQs. Check with the Country Fire Authority (CFA) for advice if unsure. Bushfires can cause a serious threat. On days of extreme fire conditions some walks are closed to the public. See visitor information from Visitor Centres or the Bushfire Information Line. Ph: 1800 240 667. Turn your radio to ABC 774/AM for updates.

WALKS & WATERFALLS

Great Ocean Road

The Event!
Every year in early January the Mountain to Surf is on. Get training for by climbing Lorne Lion.

1 Mountain to Surf Run
This walk or run takes you from one climbing up Ocean Shuttle to the roundabout then down through the Lions Park onto the main street. This takes you through the forest to the coastal road along George River, where the track can continue along the Great Ocean Road or the Trainway track to Point Lonsdale. It is back along the Great Ocean Road to Lorne. Start/Finish: Corner of William and Chisholm Street Lorne. Distance: 5km. Duration: 1 hour. Difficulty: Moderate.

13 Sheoak Picnic Area Nature Walk
This is a short easy walk around the picnic area, taking you through fern gullies with tall gum trees overhead. It is a good walk for stretching legs after a BBQ and for learning something about the features of the forest from the interpretive signs along the way. This is also safe/steep for a right walk, with give way/occasionally no guide.

Start/Finish: Sheoak Picnic Area Distance: 1.6km. Duration: 30 minutes. Difficulty: Easy - stroller friendly.

14 Castle Rock
This walk starts with a steep climb up from Sheoak Picnic Area before reaching the Castle Rock summit surrounded by dry forest. The descent down to the beach is steep and rough with a lot of steps before reaching the beach, where there are fantastic views over the Limestone Coast and coast beyond. For longer walks you can return via Sheoak Falls and Seaweed Caves to Sheoak Picnic Area or the Great Ocean Road. An even longer walk takes you down into the Limestone Coast valley and out to the Great Ocean Road.

Start/Finish: Sheoak Picnic Area Type: Circuit Route: Distance: 8km. Duration: 2 hours. Difficulty: Moderate.

17 Won Wondah, Henderson Falls
From the Sheoak Picnic Area a gentle track with a couple of small rises leads to Won Wondah Falls, and onwards passing a giant eucalypt tree to finish amongst a fern gully in front of the base of the waterfall. A short trail along the lakeshore on this section.

Start/Finish: Lower car park at Sheoak Falls Type: Return Route: Distance: 1.8km each way. Time: 1.5 hours. Difficulty: Easy.

18 Shoek Falls and Swamp Cave
This is a quick and easy walk. It is only 20 minutes return from the car park to catch a glimpse of the falls. While not spectacular they are quite beautiful as they flow down the dark rock face to the deep pool below. Seaweed caves best seen from spring to autumn, when nesting birds are present.

Start/Finish: Sheoak Falls Car Park Type: Circuit Route: Distance: 2.3km each way. Time: 1 hour return. Difficulty: Moderate.

Note: There is a nice crossing on stepping stones near Seaweed Cave, which should be attempted if the water is high.

19 Erskine River Track
From the base of the Erskine Falls you cross the river a number of times as you follow the Erskine River downstream to the natural amphitheatre of the Sanctuary before reaching the Rapids and the main section of the river mouth at Lorne. For the first kilometre of this walk, there are frequent horizontal crossings over stones and trees in the river. This track is slippery when wet.

Start/Finish: Erskine Falls Car Park Type: Shuttle Route: Distance: 7km return. Time: 2 to 3 hours each way. Difficulty: Shrouded.

Note: This walk is only recommended for experienced walkers. There are many river crossings and this walk should not be attempted when the river is high.

20 Lemonade Creek Track
The Lemonade Creek Track takes you through an open woodland, tall eucalypt forest and fern-filled creek gullies. The walking trail is relatively steep in places, but you cross on small bridges or boardwalks. There are some excellent views.

Start/Finish: Allenvale Mill Car Park Type: Shuttle Route: Distance: 3km return. Time: 1 hour 30 minutes. Difficulty: Shrouded.

Note: This walk is only recommended for experienced walkers. There are numerous river crossings and this walk should not be attempted after heavy rain or when river levels are high.

21 Erskine Mill to Phantom Falls
After crossing the St George River and skirting around the edge of an orchard, this climb on a vehicle track above the roadbed of the St George River before descending to the base of the epic scenery of Phantom Falls. This vehicle track is uphill most of the way, with sections of loose gravel. From the base of the falls there is a track leading to the canyon and sheoak Picnic Area.

Start/Finish: Allenvale Mill Car Park Type: Return Route: Distance: 3km return (not 9km as described in some minor walks). Time: 1 hour 30 minutes. Difficulty: Moderate.

22 Blanket Leaf Car Park
This walk takes you through tall sugarbark and shady ferns into an open area at the base of an old gum forest, and are framed by ferned trees and mosses.

Start: Blanket Leaf Car Park Type: Return Route: Distance: 1.6km. Duration: 1 to 2 hours return. Difficulty: Moderate.

23 Cora Lynn Cascades Walk
This walk follows the route of a timber tramway used for transporting timber to the Lorne Pier between the 19th and 20th centuries. Very few trees escaped the logging. The Lower Falls are not marked, but you can get behind them and look out through the falling water to the large pool surrounded by mossy toga and rocks. The Upper Falls are a series of cascades viewed from a platform.

Start/Finish: Lower car park at Sheoak Falls Type: Return Route: Distance: Lower Falls - 9.5km return. Upper Falls - 9.5km return. Time: Lower Falls - 2 - 3 hours 30 minutes. Upper Falls - 3 hours 30 minutes. Difficulty: Easy.

24 The Canyon, Won Wondah Falls
After reaching Phantom Falls, from above the falls there is a track leading to The Canyon, a fascinating geological feature with sheer walls rising to 10 metres on either side, onwards to Won Wondah Falls and then twisting down the short distance to Henderson Falls. Phantom Falls is recommended for experienced walkers. It should not be attempted after heavy rain or when river levels are high.

Start/Finish: Blanket Leaf Car Park Type: Shuttle Route: Distance: 8km return. Time: 3 to 4 hour return. Difficulty: Moderate.

Note: There is a nice crossing on stepping stones near Seaweed Cave, which should be attempted if the water is high.

25 Erskine Falls, Lookout 1 and 2
Erskine Falls is one of the most popular falls in the Otways. The 30-metre falls are attractive even when there is little water tumbling into the pool below. It is an easy walk to the first lookout, providing a spectacular view over the falls. The steep climb down steps to the second lookout is more strenuous, but worth it for the view from the beautiful falls.

Start/Finish: Erskine Falls Car Park Type: Return Route: Distance: 1st lookout - 300m return. 2nd lookout - 700m return to base of falls (300m - 500m). Time: 1st lookout - 15 minutes return. 2nd lookout - 10 minutes return. Difficulty: 1st lookout - Easy. 2nd lookout - Moderate.

Note: Closest toilets are Blanket Leaf Picnic Ground.

Cumberland River
This is one of the most beautiful river valleys in the Otways, with dramatic cliffs and spectacular pools in which to cool off on a hot summer day. It is an easy walk to Job's Pot but beyond that to Cumberland Falls there are numerous river crossings and some scrambling over rocks.

Start/Finish: Cumberland River Type: Return Route: Distance: 4km return. Time: 2.5 to 3 hours return. Difficulty: Shrouded.

Note: There are several low river crossings on the Cumberland River that should not be attempted at high river levels. Slippery when wet.

Useful Phone Numbers
Park Victoria Information Ph: 13 19 63
Lorne Visitor Centre Ph: 5260 9627
The Lorne Taxi Service Ph: 0409 582 204
Police, Ambulance, Fire 000 for any emergency. All mobile users should set calling location to Lorne before a call can be connected to Police, Fire or Ambulance by calling 112.

Lions introduce three lions for zoo visit by Dolphin Regulator. The Kanger River Bridge on Great Ocean Road is dropped off, or picked up. If you want to be picked up, please call.

Bухшфайр Informацйна Линия Ph: 500 868 204
Handy if you want to be dropped off, or picked up.

Dogs are generally not allowed within the Great Otway National Park. Dogs are permitted on a leash on walks 1, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15. The first part of walk 13 to the Sanctuary from Lorne Foreshore was permitted with dogs on a leash

Refer to Dogs in the Otways Park note. Dog Regulations in the Surf Coast brochure and the township guidelines available from Visitor Centre.

For the entire range of Fact Sheets and terms and conditions of use go to www.surfcoast.vic.gov.au/Tourism/Discover_Surf_Coast

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Nature’s works of art

WALKS & WATERFALLS

Lorne walks cover a great variety of distances and environments. There are more than 70 bush and coastal walks in the Surf Coast region. Some are only short but, in 10 minutes or so, they can take you to a spectacular coastal lookout, waterfall or forest.

There are also walks of several hours along windswept beaches, through heathland and forest. Many of the walks in this area feature waterfalls and lookouts over the rugged coastline. There are waterfalls of all shapes and sizes, and dramatic cliffs and peaceful pools along the river valleys, as well as fascinating geologic features like the Canyon.

There are short nature trails, walks to ocean lookouts and along old timber tramways, and long, strenuous walks through rocky gullies filled with tree ferns.

Walks around Lorne

There are 20 walks around Lorne featured in this map. All the walks can be joined together to make longer walks.

1 Lorne Foreshore (North) Walking Bridge and Bert Alopp Walk

2 Lorne Foreshore (South) Shipwreck Plaques and Doug Stirling Walk

3 Upper Kalimna Falls Walk

4 Lower Kalimna Falls Walk

5 Five Mile Track

6 Ocean Walk/Cherry Tree Creek Walk

7 Tramway Track Stage 1

8 St George River Walk

9 Teddy’s Lookout and Queens Park Lookout Loop

10 Tramway Track Optional Extension (Continuation of Stage 1)

11 Mount St George

12 Mount operators will find the interpretive trail

13 Blanket Leaf Picnic Area

14 Lorne Visitor Centre

15 Lorne Lifesaving Club and the Lorne Pier.

16 Doug Stirling Walk is a 1km walk along

17 This easy walk on gravel paths and boardwalks along the Lorne foreshore takes you past a number of plaques commemorating the shipwrecks in Louttit Bay.

18 A separate Shipwreck Plaque Walk and Historical Walk Brochure are available from the Lorne Visitor Centre. The Doug Stirling Walk is a 1km walk along the foreshore between the Lorne Surf Lifesaving Club and the Lorne Pier.

19 From the Lorne Visitor Centre walk through Tip Bank Caravan Park to Swing Bridge. Cross the bridge and turn right past the memorial groves and continue along through a Melaleuca forest, finishing the walk on the beach below the park. Dependent on the tide, the walk can be returned back along the beach to the river mouth.

20 Start: Lorne Visitor Centre

21 Distance: 1.5km loop

22 Time: 1 hour

23 Difficulty: Easy - scattered steps

24 Start: Lorne Visitor Centre

25 Distance: 1.5km one way

26 Time: 1 hour

27 Difficulty: Easy

28 Start: Lorne Visitor Centre

29 Distance: 2.7km one way

30 Time: 1 hour

31 Difficulty: Moderate

32 Start: Lorne Visitor Centre

33 Distance: 2.7km one way

34 Time: 1 hour

35 Difficulty: Moderate

36 Start: Lorne Visitor Centre

37 Distance: 2.7km one way

38 Time: 1 hour

39 Difficulty: Moderate

40 Start: Lorne Visitor Centre

41 Distance: 2.7km one way

42 Time: 1 hour

43 Difficulty: Moderate